

## Kinetostatics Analysis of a Novel 6-DOF Parallel Manipulator with Three Planar Limbs and Equipped with Three Fingers

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**Abstract:** It is significant to develop a robot hand with high rigidity by a 6-DOF parallel manipulator(PM). However, the existing 6-DOF PMs include spherical joint which has less capability of pulling force bearing, less rotation range and lower precision under alternately heavy loads. A novel 6-DOF PM with three planar limbs and equipped with three fingers is proposed and its kinematics and statics are analyzed systematically. A 3-dimension simulation mechanism of the proposed manipulator is constructed and its structure characteristics is analyzed. The kinematics formulae for solving the displacement, velocity, acceleration of the platform, the active legs and the fingers are established. The statics formulae are derived for solving the active forces of PM and the finger mechanisms. An analytic example is given for solving the kinematics and statics of proposed manipulator and the analytic solved results are verified by the simulation mechanism. It is proved from the error analysis of analytic solutions and simulation solutions that the derived analytic formulae are correct and provide the theoretical and technical foundations for its manufacturing, control and application.

**Keywords:** parallel manipulator, planar limbs, finger, kinematics, statics

### 1 Introduction

The 6-DOF parallel manipulators(PMs) are excellent candidates for advanced robotic applications by virtue of their high stiffness, high dexterity, compact size, and high power to weight ratio<sup>[1-3]</sup>. In a complex industrial assembly situation, the goal cannot be achieved in a single grasp. When multi-fingers are installed on the moving platform, the PM must be play more important roles in application of manufacturing and fixture of parallel machine tool, forging operator, assembly cells of automobile manufacturing or airplane manufacturing and flexible manufacturing system missions<sup>[4-10]</sup>. In this aspect, BANDE, et al<sup>[4]</sup>, studied Gough-Stewart platform, and proposed assuming gripping as an end application. ZHANG, et al<sup>[5]</sup>, designed a biologically inspired PM for the dexterous head section of a quadrupedal. MCCOLL, et al<sup>[6]</sup>, proposed a generalized form of the antipodal method from multi-finger grasping and implemented for investigating the workspace of a wide range of planar wire-actuated PMs. LIU, et al<sup>[7]</sup>, proposed a hybrid robot system for CT-guided surgery. WANG, et al<sup>[8]</sup>, designed a reconfigurable robot for search/rescue. The

fingers are key tools of assembly robots, forging operator, and mediation robots. MIR-NASIRI, et al<sup>[9]</sup>, designed a four-axis parallel robotic arm for assembly operations. YAN, et al<sup>[10]</sup>, established a coordinated kinematic modeling of gripper manipulator for heavy-duty manipulators. YI, et al<sup>[11]</sup>, designed a parallel-type gripper mechanism with parallelogramic platform. VAHEDI, et al<sup>[12]</sup>, studied three-fingers caging grasps of a given polygonal object with  $n$  edges. TERASAKI, et al<sup>[13]</sup>, proposed an intelligent manipulator equipped with a parallel two-fingered gripper. In various PMs, the 6-DOF PMs with composite spherical joint  $S_c$  should be selected as the PM with multi-fingers because the moving platform can provide more room for arranging more fingers without interference among active limbs and finger mechanisms, and has more DOFs and higher stiffness<sup>[14-20]</sup>. In the aspects of PMs with  $S_c$ , PATRICIA, et al<sup>[14]</sup>, ZHANG<sup>[15]</sup>, HUANG, et al<sup>[16]</sup>, JOKIN<sup>[17]</sup>, ZHAO, et al<sup>[18]</sup>, JIANG, et al<sup>[19]</sup>, TONG, et al<sup>[20]</sup>, synthesized various PMs with different limbs and different  $S_c$ . WU, et al<sup>[21-22]</sup>, studied the performance and dynamics of a planar 3-DOF PM with actuation redundancy and a PRRRP PM. LI, et al<sup>[23]</sup>, studied the performance of a 3DOF PM. LU, et al<sup>[24]</sup>, studied kinematics and statics of a 5-DOF 4SPS+SPR PM with  $2S_c$ . In fact, it is difficulty to manufacture  $S_c$ , therefore, a novel spatial 6-DOF PM with 3 planar limbs and equipped with 3 fingers is proposed because the spatial 6-DOF PM with 3 planar limbs has several merits(see

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section 2) and its moving platform can provide more room for arranging more fingers. Since the 6-DOF PM with 3 planar limbs and 3 fingers are designed for high-speed and heavy-load coordinative operation, it becomes significant to establish its coordinative kinetostatics modeling and determine its characteristics for its structure optimization, control, manufacturing and applications. Therefore, this paper focuses on a novel 6-DOF PM with 3 planar limbs and 3 finger mechanisms and establishing its mathematic model of kinetostatics in the light of its application.

## 2 Structural Characteristics of 6-DOF PM with 3 Planar Limbs and 3 Fingers

A 3D prototype of 6-DOF PM with 3 planar limbs  $Q_i$  and equipped with 3 finger mechanisms is constructed, see Fig. 1. It includes a 6-DOF PM with  $3Q_i$  and 3 one-DOF finger mechanisms. The 6-DOF PM with  $3Q_i$  includes a moving platform  $m$ , a fixed base  $B$ , 3 identical planar limbs  $Q_i (i=1, 2, 3)$ . Here,  $m$  is a regular triangle with 3 vertices  $b_i$ , 3 sides  $l_{si}=l_s$  and a central point  $o$ ;  $B$  is a regular triangle with 3 vertices  $B_i$ , 3 sides  $L_{si}=L_s$  and a central point  $O$ . Each of  $Q_i$  includes a vertical rod  $r_{vi}$ , an upper beam  $g_i$ , a lower beam  $G_i$  and 2 translational active rods  $r_{ij}$ . Each of  $r_{ij}$  is composed a translational actuator, a cylinder and a piston rod. In each of  $Q_i$ , the middle of  $G_i$  connects with  $B$  by a vertical revolute joint  $R_{i1}$  at  $B_i$ ; the one end of  $r_{vi}$  connects with  $m$  by a vertical revolute joint  $R_{i4}$  at  $b_i$ , the other end of  $r_{vi}$  connects with the middle of  $g_i$  by a horizontal revolute joint  $R_{i5}$ ; the two ends of  $r_{ij}$  connect with the two ends of  $g_i$  and  $G_i$  by revolute joints;  $g_i$ ,  $G_i$  and  $r_{ij}$  form a closed planar mechanism  $P_i$  with 2 translational actuators.

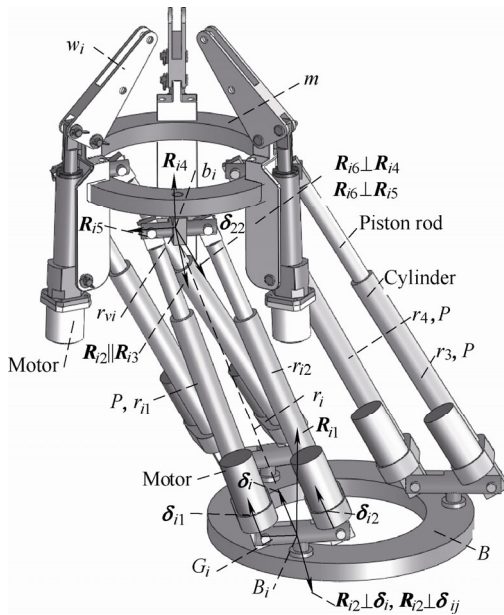


Fig. 1. 3D prototype of 6-DOF PM with 3 planar limbs and 3 one-DOF finger mechanisms

Let  $\perp$ ,  $\parallel$ ,  $|$  be perpendicular, parallel, collinear constraints, respectively. Let  $(s_i)$ ,  $(m)$  and  $(B)$  be the coordinate systems

on finger at  $o_i$ , on  $m$  at  $o$  and on  $B$  at  $O$ , respectively. This PM includes the following geometric conditions:  $z \perp m$ ,  $Z \perp B$ ,  $R_{i1} \parallel Z$ ,  $R_{i2} \perp \delta_i$ ,  $R_{i2} \perp \delta_{ij}$ ,  $R_{i2} \parallel R_{i3}$ ,  $R_{i4} \parallel z$ ,  $g_i \parallel m$ ,  $R_{i2} \parallel B$ ,  $G_i \parallel B$ ,  $(g_i, r_i, r_{ij})$  being in  $Q_i$ ,  $b_1 b_3 \parallel x$ ,  $ob_2 \parallel y$ ,  $b_1 b_2 = g$ ,  $B_1 B_2 = G$ ,  $ob_i = e$ ,  $ob_2 \parallel y$ ,  $R_{i6} \perp R_{i4}$ ,  $R_{i6} \perp R_{i5} (i=1, 2, 3, j=1, 2)$ . Each of the finger mechanisms with one DOF is formed by a planar four bar mechanism which is composed of a frame, a claw  $w_i$  and a active rod  $L_i$ . The three finger mechanisms are distributed uniformly on  $m$  at point  $o_i$  in the same circumference and can coordinative operate for grabbing or excluding the object with complicated shape. Comparing with the existing 6-DOF PMs, the proposed 6-DOF PM with  $3Q_i$  possesses following merits.

(1) Each of planar limbs  $Q_i$  only includes revolute joints  $R$  and prismatic joint  $P$ , therefore, it is simple in structure and is easy manufacturing.

(2) Since all  $R$  in each of  $3Q_i$  are parallel mutually, each of  $r_{ij}$  is only subjected a linear force along its axis. Thus, the hydraulic translational actuator can be used for increasing a capability of large load bearing. In addition, a bending moment and a rotational torque between the piston rod and the cylinder can be avoided.

(3) The revolute joint  $R$  has a larger capability of load bearing than that of spherical joint  $S$ ;  $R$  has higher precision than  $S$  under large cyclic loading because backlash of  $R$  can be eliminated more easily than that of  $S$ . The workspace can be increased due to  $R$  having larger rotation range than  $S$  before interference.

## 3 Kinetostatics of PM with 3 Planar Limbs

### 3.1 Displacement analysis

The derivation of displacement formulae of the proposed PM is a prerequisite for solving velocity, acceleration and statics of finger in  $(B)$ .

The kinetostatics model of the 6-DOF PM with 3 planar limbs is shown in Fig. 2. Let  $X_o$ ,  $Y_o$ ,  $Z_o$  be the position components of  $m$  at  $o$  in  $(B)$ . The coordinates of  $b_i$  of  $m$  in  $(m)$  and  $B_i$  of  $B$  in  $(B)$  are expressed as follows<sup>[24]</sup>:

$$\begin{aligned} B_i &= \frac{E}{2} \begin{pmatrix} \pm q \\ -1 \\ 0 \end{pmatrix}, B_2 = \begin{pmatrix} 0 \\ E \\ 0 \end{pmatrix}, \\ {}^m b_i &= \frac{e}{2} \begin{pmatrix} \pm q \\ -1 \\ 0 \end{pmatrix}, {}^m b_2 = \begin{pmatrix} 0 \\ e \\ 0 \end{pmatrix}, o = \begin{pmatrix} X_o \\ Y_o \\ Z_o \end{pmatrix}, \end{aligned} \quad (1)$$

where  $E$  is the distance from  $B_i$  to  $O$ ,  $e$  is the distance from  $b_i (i=1, 2, 3)$  to  $o$ . As  $i=1$ ,  $q$  is  $3^{1/2}$ ; as  $i=3$ ,  $q$  is  $-3^{1/2}$ . This condition is also available for Eq. (4), Eq. (5) and Eq. (7) with  $q$ .

Let  $\varphi$  be one of  $(\alpha, \beta, \gamma)$ . Set  $s_\varphi = \sin \varphi$ ,  $c_\varphi = \cos \varphi$ ,  $t_\varphi = \tan \varphi$ .  $b_i$  and  $z$  of  $m$  in  $(B)$  are expressed as follows<sup>[24]</sup>:

$$\mathbf{b}_i = \mathbf{R}_m^B \mathbf{b}_i + \mathbf{o} \quad (i=1, 2, 3),$$

$$\mathbf{R}_m^B = \begin{pmatrix} x_l & y_l & z_l \\ x_m & y_m & z_m \\ x_n & y_n & z_n \end{pmatrix} = \begin{pmatrix} c_\alpha c_\beta c_\gamma - s_\alpha s_\gamma & -c_\alpha c_\beta s_\gamma - s_\alpha c_\gamma & c_\alpha s_\beta \\ s_\alpha c_\beta c_\gamma + c_\alpha s_\gamma & -s_\alpha c_\beta s_\gamma + c_\alpha c_\gamma & s_\alpha s_\beta \\ -s_\beta c_\gamma & s_\beta s_\gamma & c_\beta \end{pmatrix}, \quad (2)$$

where  $\mathbf{R}_m^B$  is a rotation matrix from  $(m)$  to  $(B)$  in order ZYZ,  $x_l, x_m, x_n, y_l, y_m, y_n, z_l, z_m, z_n$  are nine orientation parameters of  $m$  [24].

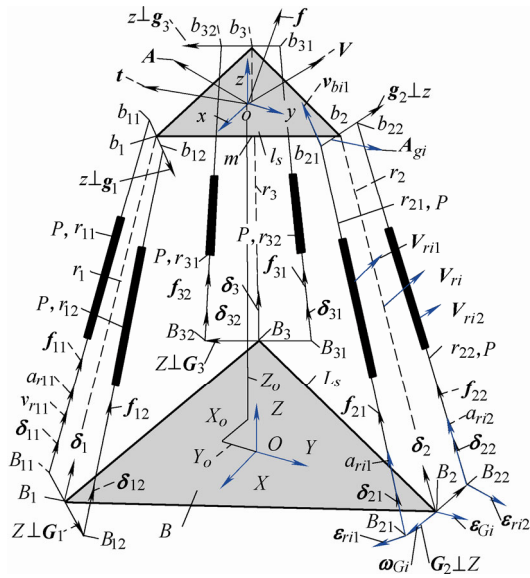


Fig. 2. Kinetostatics model 6-DOF PM with 3 planar limbs

$\mathbf{b}_i$  of  $m$  in  $(B)$  are expressed by a transformed matrix based on Eqs. (1), (2) as follows [24].

$$\mathbf{b}_i = \frac{1}{2} \begin{pmatrix} \pm qex_l - ey_l + 2X_o \\ \pm qex_m - ey_m + 2Y_o \\ \pm qex_n - ey_n + 2Z_o \end{pmatrix}, \mathbf{b}_2 = \begin{pmatrix} ey_l + X_o \\ ey_m + Y_o \\ ey_n + Z_o \end{pmatrix}, \quad (3)$$

$$q = \sqrt{3}, e = ql_s/3, E = qL_s/3.$$

Let  $\mathbf{r}_i (i=1, 2, 3)$  be the vector from  $B_i$  to  $\mathbf{b}_i$ ,  $\mathbf{e}_i$  be the vector from  $o$  to  $\mathbf{b}_i$ . They are derived as follows:

$$\mathbf{r}_i = \begin{pmatrix} r_{ix} \\ r_{iy} \\ r_{iz} \end{pmatrix} = \frac{1}{2} \begin{pmatrix} \pm q(ex_l - E) - ey_l + 2X_o \\ \pm qex_m - ey_m + 2Y_o + E \\ \pm qex_n - ey_n + 2Z_o \end{pmatrix}, \mathbf{e}_2 = e \begin{pmatrix} y_l \\ y_m \\ y_n \end{pmatrix}, \quad (4)$$

$$\mathbf{r}_2 = \begin{pmatrix} r_{2x} \\ r_{2y} \\ r_{2z} \end{pmatrix} = \begin{pmatrix} ey_l + X_o \\ ey_m + Y_o - E \\ ey_n + Z_o \end{pmatrix}, \mathbf{e}_i = \frac{e}{2} \begin{pmatrix} \pm qx_l - y_l \\ \pm qx_m - y_m \\ \pm qx_n - y_n \end{pmatrix}.$$

Let  $\mathbf{G}_{0i}$  and  $\mathbf{G}_i (i=1, 2, 3)$  be the vector of  $G_i$  and its unit vector. Based on the geometric condition, it is known that both  $\mathbf{G}_{0i}$  and  $\mathbf{r}_i$  locate in the same plan  $P_i$  and there are  $P_i \perp B$ .

Thus,  $\mathbf{G}_{0i}, \mathbf{G}_i$  can be derived by Eq. (4) as follows:

$$\mathbf{G}_{01} = 2 \begin{pmatrix} r_{1x} \\ r_{1y} \\ 0 \end{pmatrix}, \mathbf{G}_{02} = \begin{pmatrix} r_{2x} \\ r_{2y} \\ 0 \end{pmatrix}, \mathbf{G}_{03} = 2 \begin{pmatrix} r_{3x} \\ r_{3y} \\ 0 \end{pmatrix}, \mathbf{G}_i = \frac{\mathbf{G}_{0i}}{|\mathbf{G}_{0i}|}. \quad (5)$$

Let  $\mathbf{g}_{0i}$  and  $\mathbf{g}_i$  be the vector and the unit vector of the upper beam  $\mathbf{g}_i$ . Based on the geometric condition, it is known that both  $\mathbf{g}_{0i}$  and  $\mathbf{r}_i$  locate in the same plan  $P_i$  and there are  $P_i \perp B$  and  $\mathbf{g}_{0i} \perp \mathbf{z}$ , ei.  $\mathbf{g}_{0i} \cdot \mathbf{z} = 0$ . Thus,  $\mathbf{g}_{0i}$  and  $\mathbf{g}_i$  are derived from Eq. (3) as follows:

$$\mathbf{g}_{01} = \begin{pmatrix} 2r_{1x} \\ 2r_{1y} \\ g_{01z} \end{pmatrix}, \mathbf{g}_{02} = \begin{pmatrix} 2r_{2x} \\ 2r_{2y} \\ g_{02z} \end{pmatrix}, \mathbf{g}_{03} = \begin{pmatrix} 2r_{3x} \\ 2r_{3y} \\ g_{03z} \end{pmatrix}, \mathbf{g}_i = \frac{\mathbf{g}_{0i}}{|\mathbf{g}_{0i}|},$$

$$g_{0iz} = \pm qex_n - ey_n + \frac{\pm qEz_l - 2X_o z_l - 2Y_o z_m - Ez_m}{z_n},$$

$$g_{02z} = ey_n - (X_o z_l + Y_o z_m - Ez_m)/z_n. \quad (6)$$

Let  $B_{i1}B_i = B_iB_{i2} = G$ ,  $\mathbf{b}_i\mathbf{b}_{i1} = \mathbf{b}_i\mathbf{b}_{i2} = \mathbf{g}$ ,  $\mathbf{r}_{ij}$  be the vector from  $B_{ij}$  to  $\mathbf{b}_i$ .  $\mathbf{r}_{ij}$  are expressed as follows:

$$B_{i1}B_i = B_iB_{i2} = GG_i,$$

$$\mathbf{g}_{i1} = \mathbf{b}_i\mathbf{b}_{i1} = -\mathbf{g}\mathbf{g}_i, \mathbf{g}_{i2} = \mathbf{b}_i\mathbf{b}_{i2} = \mathbf{g}\mathbf{g}_i, \quad (7)$$

$$\mathbf{r}_{i1} = B_{i1}B_i + B_i\mathbf{b}_i + \mathbf{g}_{i1} = \mathbf{r}_i + GG_i - \mathbf{g}\mathbf{g}_i,$$

$$\mathbf{r}_{i2} = B_i\mathbf{b}_i - B_iB_{i2} + \mathbf{g}_{i2} = \mathbf{r}_i - GG_i + \mathbf{g}\mathbf{g}_i.$$

Let  $\delta_i$  be the unit vector of  $\mathbf{r}_i$ , let  $\delta_{ij} (i=1, 2, 3; j=1, 2)$  be the unit vector of  $\mathbf{r}_{ij}$ . The formulae for solving  $\mathbf{r}_i, \mathbf{r}_{ij}, \mathbf{r}_{ij}, \delta_i$  and  $\delta_{ij}$  are derived from Eqs. (5)–(7) as follows:

$$\mathbf{r}_{ij} = \mathbf{r}_i + (-1)^j \left( g \frac{\mathbf{g}_{0i}}{|\mathbf{g}_{0i}|} - G \frac{\mathbf{G}_{0i}}{|\mathbf{G}_{0i}|} \right),$$

$$\mathbf{g}_{ij} = \mathbf{b}_i\mathbf{b}_{ij} = (-1)^j \mathbf{g}\mathbf{g}_i, \mathbf{G}_{ij} = B_iB_{ij} = (-1)^j GG_i, \quad (8)$$

$$\delta_i = \frac{\mathbf{r}_i}{r_i}, \delta_{ij} = \frac{\mathbf{r}_{ij}}{r_{ij}}, r_i^2 = r_{ix}^2 + r_{iy}^2 + r_{iz}^2,$$

$$r_{ij}^2 = r_{ijx}^2 + r_{ijy}^2 + r_{ijz}^2 \quad (i=1, 2, 3, j=1, 2).$$

### 3.2 Conceptions of kinematics

The derivation of velocity formulae of the proposed PM is a key issue to establish the statics model and acceleration model of the proposed PM and its fingers in  $\{B\}$ . Suppose there are a vector  $\zeta$  and a skew-symmetric matrix  $\hat{\zeta}$  or  $s(\zeta)$ . They must satisfy [1, 24]

$$\zeta \times = \hat{\zeta} = s(\zeta), \hat{\zeta}^T = -\hat{\zeta}, -\hat{\zeta}^2 = E - \zeta\zeta^T, \quad (9)$$

where  $\zeta$  may be one of vectors  $(\mathbf{e}_i, \delta_i, \mathbf{e}_{ij}, \delta_{ij}, \mathbf{R}_{i1}, \mathbf{R}_{i2}, \mathbf{R}_{i4}, \mathbf{R}_{i5}, i=1, 2, 3, j=1, 2)$ .

Let  $V$ ,  $A$ ,  $v$ ,  $\omega$ ,  $a$ ,  $\varepsilon$  be the general forward velocity, acceleration, translational velocity, angular velocity, translational acceleration, angular accelerations of  $m$  at  $o$ , respectively. They are expressed as follows:

$$V = \begin{pmatrix} v \\ \omega \end{pmatrix}, A = \begin{pmatrix} a \\ \varepsilon \end{pmatrix}. \quad (10)$$

Let  $v_{bi}$  be a velocity of  $m$  at  $b_i$ ,  $v_{bij}$  be a velocity vector of the upper beam  $g_i$  at  $b_{ij}$ ,  $\omega_{gi}$  be the angular velocity of  $g_i$ ,  $\omega_{ri}$  be the angular velocity of  $r_i$ ,  $\omega_{rij}$  be the angular velocity of  $r_{ij}$ ,  $\omega_{gij}$  be the scalar angular velocity of  $g_i$  about  $r_{ij}$  at  $b_{ij}$ ,  $v_{ri}$  be the scalar velocity along  $r_i$ ,  $v_{rij}$  be the input scalar velocity along  $r_{ij}$ . Let  $\omega_{i1}$  and  $R_{i1}$  be a scalar angular velocity of the lower beam  $G_i$  about  $B$  at  $B_i$  and its unit vector;  $\omega_{i2}$  and  $R_{i2}$  be a scalar angular velocity of  $r_i$  about  $G_i$  at  $B_i$  and its unit vector;  $\omega_{i3}$  and  $R_{i3}$  be the scalar angular velocity of  $g_i$  about  $r_i$  at  $b_i$  and its unit vector and there is  $R_{i3} \parallel R_{i2}$ . Let  $\omega_{i4}$  and  $R_{i4}$  be the scalar angular velocity of vertical rod  $r_{vi}$  about  $m$  at  $b_i$  and its unit vector. Let  $\omega_{i5}$  and  $R_{i5}$  be the scalar angular velocity of  $g_i$  about  $r_{vi}$  at  $b_i$  and its unit vector. They can be expressed as follows<sup>[1, 2]</sup>:

$$\begin{aligned} R_{i2} &= R_{i3} = R_{i1} \times \delta_i / |R_{i1} \times \delta_i|, R_{i5} = g_{i1} / |g_{i1}|, \\ R_{i1} &= Z, R_{i4} = z, R_{i6} = R_{i4} \times R_{i5}, R'_{i4} = \omega \times R_{i4}, \\ R'_{i5} &= \omega_{gi} \times R_{i5}, \omega_{ri} = \omega_{i1} R_{i1} + \omega_{i2} R_{i2}, \\ \omega_{gi} &= \omega + \omega_{i4} R_{i4} + \omega_{i5} R_{i5} = \omega_{rij} + \omega_{gij} R_{i2}, \\ v_{bi} &= v_{ri} \cdot \delta_i + \omega_{ri} \times r_i, v_{ri} = v_{bi} \cdot \delta_i, r_i = r_i \delta_i, \\ v_{bij} &= v_{rij} + \omega_{rij} \times r_{ij} + \omega_{i1} R_{i1} \times G_{ij}, \\ v_{rij} &= v_{bij} \cdot \delta_{ij}, r_{ij} = r_{ij} \delta_{ij}. \end{aligned} \quad (11)$$

### 3.3 Angular velocity $\omega_{ri}$ of $r_i$ and velocity $v_{ri}$ along $r_i$

From the line 4 formula of Eq. (11), it leads to

$$\begin{aligned} \omega_{i1} R_{i1} \times r_i + \omega_{i2} R_{i2} \times r_i &= \omega_{ri} \times r_i = v_{bi} - v_{ri} \cdot \delta_i = \\ (\delta_i \cdot \delta_i) v_{bi} - (v_{bi} \cdot \delta_i) \delta_i &= -\hat{\delta}_i^2 (v - \hat{e}_i \omega). \end{aligned} \quad (12)$$

Dot multiply the both sides of Eq. (12) by  $R_{i2}$  and  $R_{i1}$ , respectively, it leads to

$$\begin{aligned} \omega_{i1} (R_{i1} \times r_i) \cdot R_{i2} &= R_{i2}^T \hat{\delta}_i^2 (-v + \hat{e}_i \omega), \\ \omega_{i2} (R_{i2} \times r_i) \cdot R_{i1} &= R_{i1}^T \hat{\delta}_i^2 (-v + \hat{e}_i \omega). \end{aligned} \quad (13)$$

Let  $D_1 = r_i \cdot (R_{i1} \times R_{i2})$ ,  $D_2 = R_{i1} R_{i2}^T - R_{i2} R_{i1}^T$ . From Eq. (13), it leads to

$$\begin{aligned} \omega_{i1} &= \frac{-R_{i2}^T \hat{\delta}_i^2 (v - \hat{e}_i \omega)}{(R_{i1} \times r_i) \cdot R_{i2}} = J_{oi1} V, \\ \omega_{i2} &= \frac{-R_{i1}^T \hat{\delta}_i^2 (v - \hat{e}_i \omega)}{D_1}, J_{oi2} = \frac{R_{i2}^T}{D_1} \begin{pmatrix} \hat{\delta}_i^2 & -\hat{\delta}_i^2 \hat{e}_i \end{pmatrix}. \end{aligned} \quad (14)$$

The angular velocity  $\omega_{ri}$  of  $r_i$  is derived from line 3 formula of Eq. (11) and Eq. (14) as follows:

$$\omega_{ri} = J_{ori} V, J_{ori} = \frac{D_2}{D_1} \begin{pmatrix} \hat{\delta}_i^2 & -\hat{\delta}_i^2 \hat{e}_i \end{pmatrix}. \quad (15)$$

The velocity  $v_{ri}$  along  $r_i$  is derived from line 5 formula of Eq. (11) as follows:

$$v_{ri} = J_{vi} V, J_{vi} = \begin{pmatrix} \delta_i^T & -(\hat{e}_i \delta_i)^T \end{pmatrix}_{1 \times 6}. \quad (16)$$

### 3.4 Angular velocity $\omega_{bi}$ of $g_i$ and $\omega_{rij}$ of $r_{ij}$

Dot multiply the both side of Eq. (11) by  $R_{i6}$ ,  $\omega_{i3}$  and  $\omega_{gi}$  are derived based on  $(R_{i6} \perp R_{i4}, R_{i6} \perp R_{i5})$  and Eq. (15) as follows:

$$\begin{aligned} (\omega + \omega_{i4} R_{i4} + \omega_{i5} R_{i5}) \cdot R_{i6} &= (\omega_{ri} + \omega_{i3} R_{i3}) \cdot R_{i6}, \\ \omega_{i3} &= \frac{R_{i6}^T (\omega - \omega_{ri})}{R_{i3} \cdot R_{i6}}, D_3 = \frac{R_{i3} R_{i6}^T}{R_{i3} \cdot R_{i6}}, \\ \omega_{gi} &= \omega_{ri} + \omega_{i3} R_{i3} = \omega_{ri} + D_3 (\omega - \omega_{ri}) = \\ (E_{3 \times 3} - D_3) J_{ori} V + (0_{3 \times 3} & D_3) V = J_{ogi} V, \\ J_{ogi} &= (E_{3 \times 3} - D_3) J_{ori} + (0_{3 \times 3} & D_3). \end{aligned} \quad (17)$$

Dot multiply the both sides of Eq. (11) by  $\delta_{ij}$  ( $i=1, 2, 3; j=1, 2$ ), based on  $\delta_{ij} \perp R_{i2}$ , it leads to

$$\omega_{gi} \cdot \delta_{ij} = \omega_{rij} \cdot \delta_{ij} + \omega_{gij} R_{i2} \cdot \delta_{ij} \Rightarrow \omega_{gi} \cdot \delta_{ij} = \omega_{rij} \cdot \delta_{ij}. \quad (18)$$

Cross multiply the both sides of Eq. (11) by  $\delta_{ij}$ , it leads to

$$\begin{aligned} \delta_{ij} \times (v + \omega \times e_i + \omega_{gi} \times g_{ij}) &= \\ r_{ij} \omega_{rij} - r_{ij} \delta_{ij} (\omega_{rij} \cdot \delta_{ij}) + \delta_{ij} \times (\omega_{i1} R_{i1} \times G_{ij}). \end{aligned} \quad (19)$$

Substitute Eq. (18) into Eq. (19), angular velocity  $\omega_{rij}$  of  $r_{ij}$  ( $i=1, 2, 3; j=1, 2$ ) is derived as follows:

$$\begin{aligned} \omega_{rij} &= J_{wij} V, \\ J_{wij} &= [\hat{\delta}_{ij} (E - \hat{e}_i) + (r_{ij} \delta_{ij} \delta_{ij}^T - \hat{\delta}_{ij} \hat{g}_{ij}) J_{ogi} - \\ & \hat{\delta}_{ij} \hat{R}_{i1} G_{ij} J_{oi1}] / r_{ij}. \end{aligned} \quad (20)$$

### 3.5 General input velocity $V_r$ and forward velocity $V$

From line 7 formula of Eq. (11), Eq. (17) and Eq. (20),  $v_{rij}$  ( $i=1, 2, 3; j=1, 2$ ) is derived as follows:

$$v_{rij} = J_{ij} V, J_{ij} = \begin{pmatrix} \delta_{ij}^T & (\hat{e}_i \delta_{ij})^T \end{pmatrix} + (\hat{g}_{ij} \delta_{ij})^T J_{ogi}. \quad (21)$$

The general input velocity  $V_r$  and the general forward velocity  $V$  are derived based on the principle of the virtual work<sup>[2, 24]</sup> and Eqs. (17)–(21) as follows:

$$\begin{aligned}
V_r &= J_{6 \times 6} V, \\
V &= J^{-1} V_r, \quad V_r = \begin{pmatrix} v_{r11} \\ v_{r12} \\ v_{r21} \\ v_{r22} \\ v_{r31} \\ v_{r32} \end{pmatrix}, \quad J = \begin{pmatrix} J_{11} \\ J_{12} \\ J_{21} \\ J_{22} \\ J_{31} \\ J_{32} \end{pmatrix}, \\
i &= 1, 2, 3, \\
j &= 1, 2, \\
J_{\omega ri} &= D_2 (\hat{\delta}_i^2 - \hat{\delta}_i^2 \hat{e}_i) / D_1, \\
J_{\omega gi} &= (E_{3 \times 3} - D_3) J_{\omega ri} + (\theta_{3 \times 3} \quad D_3),
\end{aligned} \quad (22)$$

where  $J$  is a  $6 \times 6$  Jacobian matrix of PM with  $3Q_i$ .

### 3.6 Acceleration of PM

The establishment of acceleration model of the proposed PM is a prerequisite to establish dynamics model of the proposed PM and its finger in (B) and to evaluate their dynamic characteristics. Let  $a_{rij}$  be the input scalar acceleration along  $r_{ij}$ ,  $a_{bi}$  be the translational vector acceleration of  $m$  at  $b_i$ ,  $\varepsilon_{gi}$  be the angular vector acceleration of  $g_i$ ,  $\varepsilon_{rij}$  be the angular vector acceleration of  $r_{ij}$ . A standard formula for solving the general input acceleration  $A_r$  is derived as follows<sup>[24]</sup>:

$$\begin{aligned}
A_r &= J_{6 \times 6} A + V^T H V, \\
A &= J^{-1} (A_r - V^T H V), \\
a_{rij} &= J_{ij} A + V^T h_{ij} V, \quad h_{ij} = \sum_{u=1}^3 {}^u h_{ij} \quad {}^u h_{ij} \quad {}_{6 \times 6}, \\
A_r &= \begin{pmatrix} a_{r11} \\ a_{r12} \\ a_{r21} \\ a_{r22} \\ a_{r31} \\ a_{r32} \end{pmatrix}, \quad J = \begin{pmatrix} J_{11} \\ J_{12} \\ J_{21} \\ J_{22} \\ J_{31} \\ J_{32} \end{pmatrix}, \quad H = \begin{pmatrix} h_{11} \\ h_{12} \\ h_{21} \\ h_{22} \\ h_{31} \\ h_{32} \end{pmatrix},
\end{aligned} \quad (23a)$$

where  $H$  is a  $6 \times 6 \times 6$  Hessian matrix of 6-DOF PM with 3  $Q_i$ ,  $h_{ij}(i=1, 2, 3; j=1, 2)$  are the  $6 \times 6$  sub-Hessian matrices of  $H$ ;  ${}^u h_{ij}(u=1, 2, 3)$  are the  $6 \times 6$  sub-Hessian matrices of  $h_{ij}$ . When given  $V_r$  and  $A_r$  of  $r_{ij}(i=1, 2, 3; j=1, 2)$ ,  $A$  can be solved using Eq. (23a).  ${}^u h_{ij}$  are derived as follows:

$$\begin{aligned}
{}^1 h_{ij} &= \begin{pmatrix} 0 & \theta_{3 \times 3} \\ 0 & \hat{e}_i \hat{\delta}_{ij} \end{pmatrix} - \begin{pmatrix} E \\ \hat{e}_i \end{pmatrix} \hat{\delta}_{ij} J_{\omega ij} + J_{\omega gi}^T \hat{g}_{ij} (\hat{\delta}_{ij} J_{\omega gi} - \hat{\delta}_{ij} J_{\omega ij}), \\
{}^2 h_{ij} &= (\theta_{3 \times 3} \quad d_{ij}) - d_{ij} J_{\omega ri}, \\
{}^3 h_{ij} &= \frac{J_{\omega ri}^T}{D_1} \left[ \frac{\hat{\delta}_i \hat{R}_{i1} \hat{R}_{i3}^2}{|\hat{R}_{i1} \times \hat{\delta}_i|} (c_{ij} R_{i1} E - c_{ij}^T R_{i1}^T) (\hat{\delta}_i^2 - \hat{\delta}_i^2 \hat{e}_i) + \right. \\
&\quad \left. r_i \hat{\delta}_i \left( \frac{\hat{R}_{i1} \hat{R}_{i3}^2}{|\hat{R}_{i1} \times \hat{\delta}_i|} \hat{R}_{i1} \hat{\delta}_i - R_{i1} \times R_{i2} \right) c_{ij} J_{\omega ri} - c_{ij}^T \hat{\delta}_i^T (R_{i1} \times R_{i2}) J_{vi} + \right. \\
&\quad \left. \hat{\delta}_i (c_{ij} D_2 \hat{\delta}_i + D_2^T c_{ij}^T \hat{\delta}_i^T) (E_{3 \times 3} - \hat{e}_i) \right] +
\end{aligned}$$

$$\begin{aligned}
&\frac{1}{D_1} \begin{pmatrix} \theta_{3 \times 3} & \theta_{3 \times 3} \\ \theta_{3 \times 3} & \hat{e}_i s(\hat{\delta}_i^2 D_2^T c_{ij}^T) \end{pmatrix}, \\
d_{ij} &= \frac{1}{R_{i3} \cdot R_{i6}} \left\{ J_{\omega ri}^T \frac{\hat{\delta}_i \hat{R}_{i1} \hat{R}_{i3}^2}{|\hat{R}_{i1} \times \hat{\delta}_i|} [(\hat{g}_{ij} \hat{\delta}_{ij}) R_{i6}^T - R_{i6} (\hat{g}_{ij} \hat{\delta}_{ij})^T D_3] + \right. \\
&\quad \left. \left[ \begin{pmatrix} \theta \\ E \end{pmatrix} \hat{R}_{i4} \hat{R}_{i5} - J_{\omega bi}^T \hat{R}_{i5} \hat{R}_{i4} \right] [(\hat{g}_{ij} \hat{\delta}_{ij})^T R_{i3} - R_{i3} (\hat{g}_{ij} \hat{\delta}_{ij})^T D_3] \right\}.
\end{aligned} \quad (23b)$$

## 4 Kinematics of Finger Mechanism

### 4.1 Geometric relations and positions

A kinematics model of finger mechanism and their uniformly distribution on  $m$  are shown in Fig. 3. In  $(s_i)$ ,  $x_i || z$ ,  $y_i || o_i$  are satisfied. Let  $l_Q$ ,  $l_F$  be the distances from  $o_i$  to  $Q_i$ ,  $F_i$ , respectively. Let  $l_C$ ,  $c$ ,  $q_L$  be the distances from  $Q_i$  to  $C_i$ ,  $D_i$ ,  $E_i$ , respectively. Let  $\theta_i$  be the angle between  $x_i$  and  $l_C$ . Let  $p_L$  be the distance from  $F_i$  to  $E_i$ .

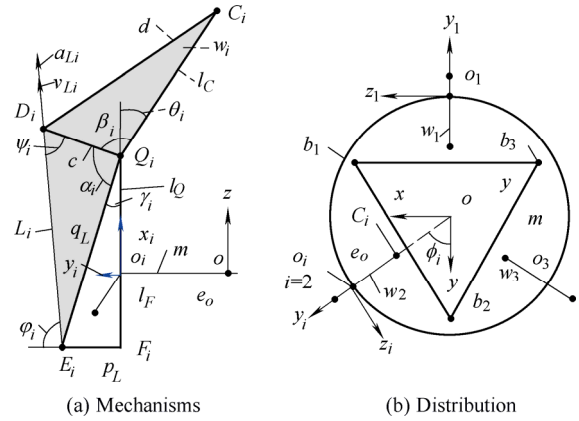


Fig. 3. Kinematics model of finger mechanisms and their distribution

Some key geometric relations are represented as

$$\begin{aligned}
c_{ai} &= \frac{c^2 + q_L^2 - L_i^2}{2cq_L}, \quad c_{\beta i} = \frac{c^2 + l_C^2 - d^2}{2cl_C}, \\
c_{\psi i} &= \frac{c^2 + L_i^2 - q_L^2}{2cL_i}, \quad s_{\gamma i} = \frac{p_L}{q_L}, \\
\varphi_i &= \alpha_i + \gamma_i + \psi_i - 90^\circ, \quad \theta_i = \alpha_i + \beta_i + \gamma_i - 180^\circ.
\end{aligned} \quad (24)$$

The position vectors of  $K_i(K=C, Q, D, E, F)$  in  $(s_i)$ ,  $(m)$  and  $(B)$  are derived as follows:

$$\begin{aligned}
{}^m K_i &= {}^m R^{si} K_i + {}^m o_i, \quad K_i = {}^B R^m K_i + o, \\
{}^{si} C_i &= \begin{pmatrix} l_C c_{\theta i} + l_Q \\ -l_C s_{\theta i} \\ 0 \end{pmatrix}, \quad {}^{si} Q_i = \begin{pmatrix} l_Q \\ 0 \\ 0 \end{pmatrix}, \\
{}^{si} D_i &= \begin{pmatrix} L_i s_{\varphi i} - l_F \\ L_i c_{\varphi i} + p_L \\ 0 \end{pmatrix}, \quad {}^{si} E_i = \begin{pmatrix} -l_F \\ p_L \\ 0 \end{pmatrix}, \quad {}^{si} F_i = \begin{pmatrix} -l_F \\ 0 \\ 0 \end{pmatrix},
\end{aligned}$$

$${}^m\mathbf{o}_1 = \begin{pmatrix} 0 \\ -e_o \\ 0 \end{pmatrix}, {}^m\mathbf{o}_2 = \frac{q}{2} \begin{pmatrix} e_o \\ e_o \\ 0 \end{pmatrix}, {}^m\mathbf{o}_3 = \frac{q}{2} \begin{pmatrix} -e_o \\ e_o \\ 0 \end{pmatrix},$$

$${}^{s1}\mathbf{R} = \begin{pmatrix} 0 & 0 & 1 \\ 0 & -1 & 0 \\ 1 & 0 & 0 \end{pmatrix}, {}^{m_{si}}\mathbf{R} = \frac{1}{2} \begin{pmatrix} 0 & \pm q & -1 \\ 0 & 1 & \pm q \\ 2 & 0 & 0 \end{pmatrix}, \quad (25)$$

where  $i=2, q$  is  $3^{1/2}$ ;  $i=3, q$  is  $-3^{1/2}$ .

#### 4.2 Velocity/acceleration of finger mechanism in $\{s_i\}$

Let  ${}^{si}\delta_{Li}, {}^{si}\mathbf{v}_{Li}, {}^{si}\omega_{Li}, {}^{si}\mathbf{V}_{Li}, {}^{si}\mathbf{a}_{Li}, {}^{si}\boldsymbol{\varepsilon}_{Li}, {}^{si}\mathbf{A}_{Li}$  be the unit vector, the (translational, angular, general) velocity, and the (translational, angular, general) acceleration of  $L_i$  in  $\{s_i\}$ . Let  $v_{Li}, \omega_{Li}, a_{Li}, \varepsilon_{Li}$  be their scalar. Let  ${}^{si}\omega_{wi}, {}^{si}\boldsymbol{\varepsilon}_{wi}, \omega_{wi}, \varepsilon_{wi}$  be the angular velocity and acceleration of claw  $w_i$  in  $\{s_i\}$  and their scalar. They are derived as follows:

$$\omega_{Li} = \frac{v_{Li}}{L_i t_{\psi i}}, \dot{\psi}_i = -\frac{L_i^2 + q_L^2 - c^2}{2cL_i^2 \sqrt{1 - q_L^2}} v_{Li},$$

$$\omega_{wi} = \frac{v_{Li}}{s_{\psi i} c}, \varepsilon_{wi} = \frac{a_{Li} - \omega_{wi} c_{\psi i} \dot{\psi}_i c}{s_{\psi i} c},$$

$$\varepsilon_{Li} = \frac{a_{Li} - \omega_{Li} (v_{Li} t_{\psi i} + L_i \sec^2 \psi_i \dot{\psi}_i)}{L_i t_{\psi i}},$$

$${}^{si}\delta_{Li} = \begin{pmatrix} s_{\varphi i} \\ c_{\varphi i} \\ 0 \end{pmatrix}, {}^{si}\mathbf{v}_{Li} = v_{Li} {}^{si}\delta_{Li}, {}^{si}\omega_{Li} = \begin{pmatrix} 0 \\ 0 \\ \omega_{Li} \end{pmatrix}, \quad (26)$$

$${}^{si}\boldsymbol{\varepsilon}_{Li} = \begin{pmatrix} 0 \\ 0 \\ \varepsilon_{Li} \end{pmatrix}, {}^{si}\omega_{wi} = \begin{pmatrix} 0 \\ 0 \\ \omega_{wi} \end{pmatrix}, {}^{si}\boldsymbol{\varepsilon}_{wi} = \begin{pmatrix} 0 \\ 0 \\ \varepsilon_{wi} \end{pmatrix},$$

$${}^{si}\mathbf{V}_{Li} = {}^{si}\mathbf{J}_{Li} v_{Li}, {}^{si}\mathbf{A}_{Li} = \begin{pmatrix} {}^{si}\mathbf{a}_{Li} \\ {}^{si}\boldsymbol{\varepsilon}_{Li} \end{pmatrix},$$

$${}^{si}\mathbf{J}_{Li} = (s_{\varphi i} \quad c_{\varphi i} \quad 0 \quad 0 \quad 0 \quad 1/L_i t_{\psi i})^T.$$

The velocity/acceleration of the claw at  $C_i$  are derived as

$${}^{si}\mathbf{v}_{Ci} = {}^{si}\omega_{wi} \times {}^{si}\mathbf{l}_{Ci}, {}^{si}\mathbf{V}_{Ci} = \begin{pmatrix} {}^{si}\mathbf{v}_{Ci} \\ {}^{si}\omega_{Ci} \end{pmatrix} = {}^{si}\mathbf{J}_{Ci} v_{Li},$$

$${}^{si}\omega_{Ci} = {}^{si}\omega_{wi},$$

$${}^{si}\mathbf{J}_{Ci} = \begin{pmatrix} \mathbf{0}_{3 \times 3} & -{}^{si}\hat{\mathbf{l}}_{Ci} \\ \mathbf{0}_{3 \times 3} & \mathbf{E} \end{pmatrix} \begin{pmatrix} 0 & 0 & 0 & 0 & 0 & \frac{1}{s_{\psi i} c} \end{pmatrix}^T, \quad (27)$$

$${}^{si}\mathbf{a}_{Ci} = {}^{si}\boldsymbol{\varepsilon}_{wi} \times {}^{si}\mathbf{l}_{Ci} + {}^{si}\omega_{wi} \times {}^{si}\omega_{wi} \times {}^{si}\mathbf{l}_{Ci}, {}^{si}\boldsymbol{\varepsilon}_{Ci} = {}^{si}\boldsymbol{\varepsilon}_{wi}.$$

#### 4.3 Kinematics of finger mechanism in $\{m\}$ and $\{B\}$

Let  $\mathbf{C}_i, \mathbf{v}_{Ci}, \omega_{Ci}, \mathbf{V}_{Ci}, \mathbf{a}_{Ci}, \boldsymbol{\varepsilon}_{Ci}, \mathbf{A}_{Ci} (i=1, 2, 3)$  be the position, the (translational, angular, general) velocities, and the (translational, angular, general) accelerations of fingertip  $C_i$ . They in  $\{m\}, \{B\}$  are derived as follows:

$${}^m\mathbf{C}_i = {}^m\mathbf{R}^{si}\mathbf{C}_i + {}^m\mathbf{o}_i, {}^m\mathbf{v}_{Ci} = {}^m\mathbf{R}^{si}\mathbf{v}_{Ci},$$

$${}^m\omega_{Ci} = {}^m\mathbf{R}^{si}\omega_{Ci}, {}^m\mathbf{V}_{Ci} = {}^m\mathbf{J}_{Ci} v_{Li},$$

$${}^m\mathbf{a}_{Ci} = {}^m\mathbf{R}^{si}\mathbf{a}_{Ci}, {}^m\boldsymbol{\varepsilon}_{Ci} = {}^m\mathbf{R}^{si}\boldsymbol{\varepsilon}_{Ci},$$

$${}^m\mathbf{A}_{Ci} = {}^m\mathbf{k}^{si}\mathbf{A}_{Ci}, {}^m\mathbf{J}_{Ci} = {}^m\mathbf{k}^{si}\mathbf{J}_{Ci},$$

$$\mathbf{e}_{Ci} = {}^B\mathbf{R}^m\mathbf{C}_i, {}^B\mathbf{k} = {}^B\mathbf{k}^{si}\mathbf{k},$$

$${}^B\mathbf{k} = \begin{pmatrix} {}^B\mathbf{R} & \mathbf{0}_{3 \times 3} \\ \mathbf{0}_{3 \times 3} & {}^B\mathbf{R} \end{pmatrix}, {}^{si}\mathbf{k} = \begin{pmatrix} {}^m\mathbf{R} & \mathbf{0}_{3 \times 3} \\ \mathbf{0}_{3 \times 3} & {}^m\mathbf{R} \end{pmatrix},$$

$$\mathbf{v}_{Ci} = \mathbf{v} + \omega \times {}^B\mathbf{R}^m\mathbf{C}_i + {}^B\mathbf{R}^m\mathbf{v}_{Ci},$$

$$\omega_{Ci} = \omega + {}^B\mathbf{R}^m\omega_{Ci}, (i=1, 2, 3),$$

$$\mathbf{V}_{Ci} = \mathbf{J}_{Ci} \mathbf{v}_r + \mathbf{J}_{Ci} v_{Li},$$

$$\mathbf{J}_{Ci} \mathbf{v}_r = \begin{pmatrix} \mathbf{E} & -\hat{\mathbf{e}}_{Ci} \\ \mathbf{0}_{3 \times 3} & \mathbf{E} \end{pmatrix} \mathbf{J}^{-1}, \mathbf{J}_{Ci} v_{Li} = {}^B\mathbf{k}^{si}\mathbf{J}_{Ci},$$

$$\mathbf{a}_{Ci} = \mathbf{a} + \boldsymbol{\varepsilon} \times {}^B\mathbf{R}^m\mathbf{C}_i + \omega \times \omega \times {}^B\mathbf{R}^m\mathbf{C}_i +$$

$$2\omega \times {}^B\mathbf{R}^m\mathbf{v}_{Ci} + {}^B\mathbf{R}^m\mathbf{a}_{Ci},$$

$$\boldsymbol{\varepsilon}_{Ci} = \boldsymbol{\varepsilon} + \omega \times {}^B\mathbf{R}^m\omega_{Ci} + {}^B\mathbf{R}^m\boldsymbol{\varepsilon}_{Ci},$$

$$\mathbf{A}_{Ci} = \begin{pmatrix} \mathbf{E} & -\hat{\mathbf{e}}_{Ci} \\ \mathbf{0}_{3 \times 3} & \mathbf{E} \end{pmatrix} \mathbf{A} + {}^B\mathbf{k}^{si}\mathbf{A}_{Ci} +$$

$$\begin{pmatrix} 2\hat{\omega} {}^B\mathbf{R} & \mathbf{0}_{3 \times 3} \\ \mathbf{0}_{3 \times 3} & \hat{\omega} {}^B\mathbf{R} \end{pmatrix} {}^m\mathbf{V}_{Ci} + \begin{pmatrix} \hat{\omega}^2 \mathbf{e}_{Ci} \\ \mathbf{0}_{3 \times 1} \end{pmatrix}.$$

### 5 Statics of 6-DOF PM with 3 $Q_i$ and 3 Fingers

Let  $\mathbf{F}_a$  be the general active wrench applied to the 6-DOF PM with 3 planar limbs,  $F_{Li}$  be the active force of  $L_i$  in finger mechanism,  $\mathbf{F}_{Ci}$  be workload wrench applied on  $C_i$ . Let  $\mathbf{F}_C$  and  $\mathbf{V}_n$  be the general workload wrench and general input velocity of 6-DOF PM with 3 planar limbs and 3 finger mechanisms. They are represented as follows:

$$\mathbf{V}_n = \begin{pmatrix} \mathbf{V}_r \\ v_{L1} \\ v_{L2} \\ v_{L3} \end{pmatrix}, \mathbf{V}_r = \begin{pmatrix} v_{r11} \\ v_{r12} \\ v_{r21} \\ v_{r22} \\ v_{r31} \\ v_{r32} \end{pmatrix}, \mathbf{V}_L = \begin{pmatrix} v_{L1} \\ v_{L2} \\ v_{L3} \end{pmatrix}, \mathbf{V}_{Ci} = \begin{pmatrix} v_{Cix} \\ v_{Ciy} \\ v_{Ciz} \\ \omega_{Cix} \\ \omega_{Ciy} \\ \omega_{Ciz} \end{pmatrix}, \quad (28a)$$

$$\mathbf{F}_a = \begin{pmatrix} F_{r11} \\ F_{r12} \\ F_{r21} \\ F_{r22} \\ F_{r31} \\ F_{r32} \end{pmatrix}, \mathbf{F}_L = \begin{pmatrix} F_{L1} \\ F_{L2} \\ F_{L3} \end{pmatrix}, \mathbf{F}_C = \begin{pmatrix} \mathbf{F}_{C1} \\ \mathbf{F}_{C2} \\ \mathbf{F}_{C3} \end{pmatrix}, \quad (28b)$$

$$\mathbf{F}_{Ci} = \begin{pmatrix} f_{ci} \\ t_{ci} \end{pmatrix}.$$

When neglected mass and inertia moment of moving links, the statics equation is derived based on the principle of virtual power and Eqs. (25), (32) as follows:

$$\mathbf{F}_a^T \mathbf{V}_r + \mathbf{F}_L^T \mathbf{V}_L + \mathbf{F}_C^T \mathbf{V}_C = 0,$$

$$((\mathbf{F}_a^T)_{1 \times 6} \quad F_{L1} \quad F_{L2} \quad F_{L3}) \mathbf{V}_n = -(\mathbf{F}_{C1}^T \quad \mathbf{F}_{C2}^T \quad \mathbf{F}_{C3}^T) \mathbf{J}_C \mathbf{V}_n,$$

$$\mathbf{J}_C = \begin{pmatrix} \mathbf{J}_{C1-V_r} & \mathbf{J}_{C1-v_{L1}} & & \\ \mathbf{J}_{C2-V_r} & & \mathbf{J}_{C2-v_{L2}} & \\ \mathbf{J}_{C3-V_r} & & & \mathbf{J}_{C3-v_{L3}} \end{pmatrix}. \quad (29)$$

The formulae for solving  $\mathbf{F}_a$  and  $F_{Li}(i=1, 2, 3)$  are derived as below:

$$\mathbf{F}_a = -\sum_{i=1}^3 \mathbf{J}_{C1-V_r}^T \mathbf{F}_{Ci}, \quad F_{Li} = \mathbf{J}_{C1-v_{Li}}^T \mathbf{F}_{Ci}. \quad (30)$$

## 6 Solved Examples of 6-DOF PM with 3 Planar Limbs and 3 Fingers

The pose parameters  $X_o, Y_o, Z_o, \alpha, \beta, \gamma$  are given in Fig. 1. The geometric parameters of finger, the input velocity of PM, the workloads exerted on fingers are given in Table 1. A program is compiled in Matlab based on the derived relative analytic formulae in sections 3–5 and given parameters.

**Table 1.** Given parameters of finger mechanism, input velocity of PM and workloads applied on fingertips

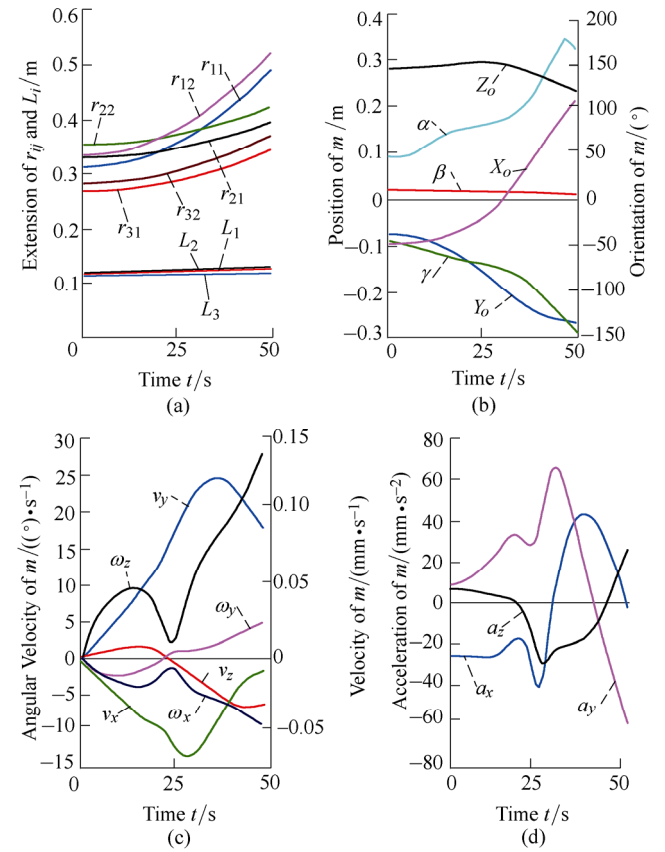
Parameter	Value
$l_s/\text{mm}$	120
$L_s/\text{mm}$	240
$l_c/\text{mm}$	121.4
$c/\text{mm}$	42.83
$2g_1, 2G_1/\text{mm}$	50, 80
$l_0/\text{mm}$	71.5
$l_f/\text{mm}$	49.5
$p_L/\text{mm}$	34.4
$e_o/\text{mm}$	78.6
$d/\text{mm}$	128.28
$\mathbf{f}_{Ci}/\text{N}$	$[0 \ 0 \ -1000]^T$
$\mathbf{t}_{Ci}/(\text{N} \cdot \text{m})$	$[0 \ 0 \ 10]^T$
$v_{rij}$	$14.4t, 15t, 5.2t, 5.6t, 7t, 6t$
$\phi_1, \phi_2, \phi_3/(\circ)$	180, 60, 60
$v_{L1}, v_{L2}, v_{L3}/(\text{mm} \cdot \text{s}^{-1})$	2, 2, 1

The input displacement, velocity, acceleration of PM and finger mechanisms are given, see Fig. 4(a) and Table 1. The output displacement, velocity, acceleration of 6-DOF PM with 3 planar limbs are solved, see Fig. 4(b)–Fig. 4(d). The output displacements, velocity, acceleration of fingertip  $C_i$  are solved, see Fig. 5(a)–Fig. 5(d). The static active forces  $F_{rij}(i=1, 2, 3; j=1, 2)$  of 6-DOF PM are solved, see Fig. 5(e). The static active forces  $F_{Li}(i=1, 2, 3)$  of finger mechanisms are solved, see Fig. 5(f).

The characteristics of the proposed manipulator are analyzed based on solved results as follows.

(1) When  $r_{ij}(i=1, 2, 3; j=1, 2)$  are varied within 280–550 mm (see Fig. 4a), the displacement components of  $m$  are varied within  $-100 \rightarrow 220, -80 \rightarrow -270, 240 \rightarrow 290$  mm for  $X_o, Y_o, Z_o$ , respectively, see Fig. 4(b). The orientation components of  $m$  are varied within  $40 \rightarrow 170^\circ, 18 \rightarrow 5^\circ, -50 \rightarrow -140^\circ$  for  $\alpha, \beta, \gamma$ , respectively, see Fig. 4b. It implies that the proposed manipulator has a quite large position and

orientation workspace.



**Fig. 4** Analytic kinematics solutions of PM with 3 planar limbs

(2) The displacement components of fingertip are much larger than that of  $m$ , see Fig. 5(a). It implies that the workspaces of fingers are much larger than that of  $m$ . The angular velocity components of fingertip are similar to that of  $m$ , see Fig. 5(d). It implies that the position workspaces of fingers are much larger than that of  $m$ , the orientation workspaces of fingers are similar to that of  $m$ .

(3) When the center  $o$  of  $m$  is close to  $Z$ , the static active forces of PM are lowered. When  $o$  is far from  $Z$ , the static active forces of PM are increased largely, see Fig. 5(e).

(4) When the displacement, velocity, and acceleration of active legs  $r_{ij}$  and  $L_i$  are varied smoothly, the displacement, translational velocity and acceleration of  $m$  and finger tips are varied smoothly in a large range; the orientations, angular velocity and acceleration of  $m$  are varied smoothly in a large range. The active forces of  $r_{ij}$  and  $L_i$  are varied smoothly in a large range. It implies that the proposed manipulator has good characteristics of kinematics and statics.

The analytic solutions are verified by the simulation solutions in advanced CAD software. The maximum absolute errors between analytic and simulation kinematics solutions of fingertips are shown in Table 2. The maximum relative errors between analytic and simulation active forces solutions are shown in Table 3. It is proved by the error solutions that the derived analytic formulae are correct.

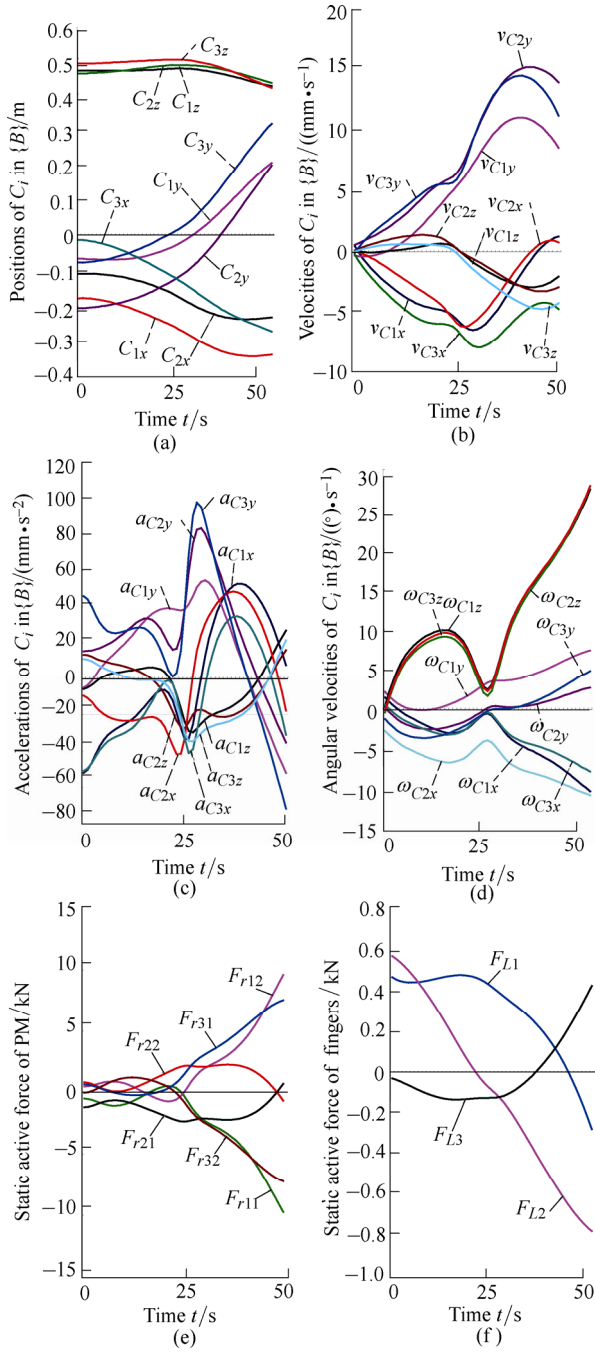


Fig. 5. Analytic solutions of kinematics and statics of 6-DOF PM with 3 finger mechanisms

Table 2. Maximum absolute errors between analytic and simulation kinematics solutions of fingertips

Absolute errors	$i$	1	2	3
Position/ $\mu\text{m}$	$\Delta C_{ix}$	0.401 1	0.000 6	0.063 2
	$\Delta C_{iy}$	0.121 2	0.000 2	0.391 2
	$\Delta C_{iz}$	0.133 4	0.000 1	0.161 3
Translational velocity/ $(\mu\text{m} \cdot \text{s}^{-1})$	$\Delta v_{Cix}$	4.30	0.81	8.01
	$\Delta v_{Ciy}$	1.65	2.32	1.04
	$\Delta v_{Ciz}$	2.25	0.72	0.28
Angular velocity/ $10^{-3}(\text{°} \cdot \text{s}^{-1})$	$\Delta \omega_{Cix}$	1.72	2.40	0.03
	$\Delta \omega_{Ciy}$	2.61	1.96	0.15
	$\Delta \omega_{Ciz}$	2.22	0.83	0.11
Translational acceleration/ $(\mu\text{m} \cdot \text{s}^{-2})$	$\Delta a_{Cix}$	3.81	0.51	6.19
	$\Delta a_{Ciy}$	1.39	1.38	3.18
	$\Delta a_{Ciz}$	0.55	1.17	1.88
Angular acceleration/ $10^{-4}(\text{°} \cdot \text{s}^{-2})$	$\Delta \varepsilon_{Cix}$	1.52	1.12	0.61
	$\Delta \varepsilon_{Ciy}$	0.16	1.19	0.24
	$\Delta \varepsilon_{Ciz}$	0.85	0.89	0.14

Table 3. Maximum relative errors between analytic and simulation active forces solutions

Relative error of active forces of PM/%					
$\Delta F_{r11}$	$\Delta F_{r12}$	$\Delta F_{r21}$	$\Delta F_{r22}$	$\Delta F_{r31}$	$\Delta F_{r32}$
0.000 95	0.001 50	0.001 300	0.001 60	0.000 54	0.001 60
Relative error of active forces of fingers/%					
$\Delta F_{L1}$		$\Delta F_{L2}$		$\Delta F_{L3}$	
0.091		0.018		0.047	

## 7 Conclusions

(1) A novel 6-DOF parallel manipulator(PM) with 3 planar limbs and equipped with 3 one-DOF fingers is proposed and its structure characteristics and merits are analyzed. The formulae for solving its kinestatics are derived.

(2) When given the input displacement, velocity, acceleration of the proposed PM and 3 fingers, its output displacement, velocity, acceleration can be solved by using derived formulae. When given the workload applied on the fingertips, the coordinated static active forces applied on proposed PM can be solved using derived formulae. The analytic solutions of coordinated kinematics and statics for the proposed parallel manipulator are verified by its simulation solutions.

(3) The proposed PM has higher rigidity, more DOFs, and more room for arranging multi-finger mechanisms without interference among active legs and finger mechanisms. Each of active legs is only the subjected to a linear force along active leg, the active leg and has a large capability of load bearing.

(4) The proposed PM equipped with three finger mechanisms has potential applications for of forging operator, manufacturing and fixture of parallel machine tool, assembly cells, CT-guided surgery, health recover and training of human neck or waist, and micro–nano operation of bio-medicine, and rescue missions, industry pipe inspection. Theoretical formulae and results provide foundation for its structure optimization, control, manufacturing and applications.

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